

LEVI STENTON

GAME DESIGNER & WRITER

0497-478-793 

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@levistenton 

References Available Upon Request 

MY PROFILE.....

Game designer and writer in the industry for several years, having worked on projects of variable scope and genre. Has published studio and personally made projects as well as having been previously employed as an app designer to design 'Serious' games. Excels at working with a team and meeting deadlines while also working well independently.

STRENGTHS & TECHNICAL SKILLS

- **Unity** Engine (3 Years)
- Proficient understanding of **C#**
- Source control for projects, i.e **Sourcetree, GitKraken**
- Video editing/recording with **Sony Vegas** and **OBS**
- Google **Docs, Sheets, Slides, Drive**
- **Level** Design
- **Narrative Design/Creative Writing**
- **UI/UX** Design
- **Quest/Minigame** Design

EDUCATION

BACHELOR'S DEGREE / JAN 2016 - APR 2018

SAE Qantm - Bachelor's degree in game development, majoring in design and writing.

QUEENSLAND CERTIFICATE OF EDUCATION / JAN 2011 - NOV 2015

Boonah State High School - Graduated high school with a grade 12 completion diploma.

WORK EXPERIENCE

INDEPENDANT / JAN 2016 - CURRENT / **GAME DEVELOPER**

Designing, writing and programming my own self-published games on itch.io. I use Unity Engine for developing and Google Docs & Sheets to design and conceptualize my game as GDDs. I manage my projects through Monday.com or Hack'n'Plan and use GitKraken for source control.

FREEDOM FURNITURE / SEP 2018 - CURRENT / **WAREHOUSE PERSON, SALES ASSISTANT**

Customer service, restocking sales floor, organizing warehouse, packing online orders, receipting inventory, and checking stock.

89 FRIENDS PTY LTD / SEP 2017 - DEC 2017 / **APP DESIGNER, UNITY DEVELOPER**

Designing the educational expression on an augmented reality game for students grade 1-12, conceptualizing and implementing a user friendly experience/interface, and prototyping minigames that would educate and remind students on environmental care.